

FATE: Blake's 7

A political dissident is framed and sent to a prison planet, where he falls in with a bunch of criminals and ends up investigating an alien spacecraft. Commandeering the advanced ship they gain a couple more allies as they travel to oppose the evil brainwashing Federation with superior technology and repartee in classic dystopian space opera.

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THE PLAYERS

Roj Blake

Rebel Leader

Framed Political Prisoner

F: Excellent +2

A: Good +1

S: Good +1

E: Excellent +2

R: Excellent +2

I: Good +1

P: Excellent +2

Resources Remarkable (+3)

Popularity Excellent (+2)

Other Skills

Remarkable (+3) Leadership, Pilot, Rapport

Excellent (+2) Guns, Warfare

Kerr Avon

I'm not expendable and I'm not going

Smarter than everyone I'm not related to

Computer Criminal

F: Good +1

A: Good +1
S: Good +1
E: Good +1
R: Incredible +4
I: Excellent +2
P: Excellent +2

Resources Remarkable (+3)
Popularity Excellent (+2)

Other Skills

Amazing (+5) Electronics, Computers
Remarkable (+3) Deceive, Provoke
Excellent (+2) Leadership, Guns, Contacts
Good (+1) Burglary, Intimidate, Warfare

Vila Restal

Proudly cowardly thief
Lazily out of danger is the best way

F: Typical +0
A: Excellent +2
S: Typical +0
E: Typical +0
R: Excellent +2
I: Good +1
P: Typical +0

Resources Good (+1)
Popularity Typical (+0)

Incredible (+4) Burglary
Good (+1) Deceit, Alcohol

Jenna Stannis

Smuggler pilot

F: Good +1

A: Good +1
S: Typical +0
E: Good +1
R: Typical +0
I: Good +1
P: Good +1

Resources Good (+1)
Popularity Good (+1)

Other Skills

Remarkable (+3) Pilot
Excellent (+2) Smuggle, Guns
Good (+1) Burglary, Deceit, Rapport

Cally

Telepathic guerilla fighter

F: Excellent +2
A: Good +1
S: Good +1
E: Excellent +2
R: Typical +0
I: Excellent +2
P: Good +1

Resources Typical (+0)
Popularity Typical (+0)

Other Skills

Remarkable (+3) Rapport
Excellent (+2) Guns, Warfare
Good (+1) Leadership

Stunts

Mindreading and minor telekinesis and precognition

Dayna Mellanby

Weapon designer

F: Excellent +2

A: Excellent +2

S: Good +1

E: Good +1

R: Excellent +2

I: Typical +0

P: Good +1

Resources Good (+1)

Popularity Typical (+0)

Other Skills

Remarkable (+3) Weapons, Weapon Design

Excellent (+2) Electronics

Del Tarrant

Mercenary pilot

F: Remarkable +3

A: Excellent +2

S: Good +1

E: Excellent +2

R: Typical +0

I: Good +1

P: Good +1

Resources Good (+1)

Popularity Good (+1)

Other Skills

Incredible (+4) Pilot, Guns

Excellent (+2) Alertness, Contacts, Intimidation, Warfare

Good (+1) Burglary, Leadership, Provoke, Rapport

Soolin

Gunslinger

F: Good +1
A: Remarkable +3
S: Typical +0
E: Good +1
R: Typical +0
I: Good +1
P: Good +1

Resources Good (+1)
Popularity Good (+1)

Other Skills

Amazing (+5) Guns
Remarkable (+3) Intimidation
Excellent (+2) Alertness

Olag Gan

Violent tech-limited killer
Strong and Brave

F: Good +1
A: Typical +0
S: Excellent +2
E: Excellent +2
R: Poor -1
I: Typical +0
P: Good +1

Resources Good (+1)
Popularity Good (+1)

Other Skills

Remarkable (+3) Intimidation, Grapple

Orac

Cranky and Sarcastic
Retro Supercomputer In A Box

F: Abysmal -4
A: Abysmal -4
S: Abysmal -4
E: Excellent +2
R: Monstrous +6
I: Incredible +4
P: Incredible +4

Resources Remarkable (+3)
Popularity Good (+1)

Other Skills

Unearthly (+7) Computers, Burglary [Information]
Good (+1) Provoke

Zen

Dour Liberator AI

F: Abysmal -4
A: Abysmal -4
S: Abysmal -4
E: Remarkable +3
R: Remarkable +3
I: Excellent +2
P: Excellent +2

Resources Good (+1)
Popularity Typical (+0)

Other Skills

Unearthly (+7) Teleport [Ship/Bracelet]
Remarkable (+3) Computers, Pilot, Telepathy [Touch/Control Console]

Slave

Obsequious computer
Yes, master!

F: Abysmal -4
A: Abysmal -4
S: Abysmal -4
E: Good +1
R: Good +1
I: Good +1
P: Good +1

Resources Poor (-1)
Popularity Poor (-1)

Other Skills

Excellent (+2) Computers, Pilot, Teleport [Ship/Bracelet]

Servalan

Ambitious Evil Overlord
Lust for the Liberator

F: Good +1
A: Good +1
S: Typical +0
E: Good +1
R: Excellent +2
I: Remarkable +3
P: Excellent +2

Resources Amazing (+5)
Popularity Excellent (+2)

Other Skills

Incredible (+4) Intimidation, Leadership, Politics, Warfare
Remarkable (+3) Deceit, Provoke, Disguise
Excellent (+2) Guns

Travis

Federation Space Commander In an Eyepatch
Ruthless field leader

F: Excellent +2
A: Good +1
S: Good +1
E: Excellent +2
R: Typical +0
I: Typical +0
P: Typical +0

Resources Remarkable (+3)
Popularity Excellent (+2)

Other Skills

Excellent (+2) Guns
Good (+1) Leadership, Warfare, Pilot, Robotics

Mutoid

Organically modified human servant
Blood Serum To Survive
Black is the Colour

F: Excellent +2
A: Good +1
S: Excellent +2
E: Excellent +2
R: Poor -1
I: Poor -1
P: Poor -1

Resources Feeble (-2)
Popularity Feeble (-2) (with humans, Typical (0) with other mutoids)

Other Skills

Remarkable (+3) Fighting, Guns
Excellent (+2) Pilot, Robotics

Liberator

Alien Deep Space Vehicle 2
System Technology: More Advanced Than the Federation in all Aspects

Other Skills

AI [see Zen]
Unearthly(+7) Antimatter Power Supply
Fantastic (+6) Spaceflight, Neutron Blasters
Amazing (+5) Forcefield, Body Armour
Remarkable (+3) Invisible to Long Range Scan

Slave

Dodgy used ship

Incredible (+4) Spaceflight
Excellent (+2) Shields, Body Armour

ADVENTURING

Oppose the Federation on any number of dodgy missions to gain allies, money, technology or just piss off Servalan in dystopian desperate space opera fun. Orac is a fine plot hook for finding out stuff. Before the end of season four, unless you fancy recruiting a new team.

Preferably give the scenario a chance to highlight social combat between Avon and Servalan and Blake and Travis, too!

THE LADDER

Being a big Marvel Super Heroes fan from way back, this is how I like to think:

Value Adjective

+13	Cosmic 5 (Class 5000)
+12	Cosmic 3 (Class 3000)
+11	Cosmic 1 (Class 1000)
+10	Legendary Z (Shift Z)
+9	Legendary Y (Shift Y)
+8	Legendary X (Shift X)
+7	Unearthly (Epic)
+6	Monstrous (Fantastic)
+5	Amazing (Superb)
+4	Incredible (Great)
+3	Remarkable (Good)
+2	Excellent (Fair)
+1	Good (Average)
+0	Typical (Mediocre)
-1	Poor
-2	Feeble (Terrible)
-3	Awful 0 (Shift 0)
-4	Abysmal

FASERIP - basic human attributes

Physique is split compared to Core, into a Strength component and an Endurance component, the latter of which should be used for the Stress track. Reason is native intelligence.

Fighting (Fight)
Agility (Athletics)
Strength
Endurance
Reason
Intuition (Notice)
Psyche (Will)

Secondary

Popularity is a measure of charisma, reputation and public influence. If you like, bad people can have a negative popularity ladder equivalent. Supervillains, mass murderers, ruthless thugs in The Ball, etc.

Popularity
Resources

REFERENCES

Blake's 7: Wikipedia http://en.wikipedia.org/wiki/Blake%27s_7#Characters
Blake's 7 Wiki http://blakes7.wikia.com/wiki/Main_Page